

AMHS Workshop 2

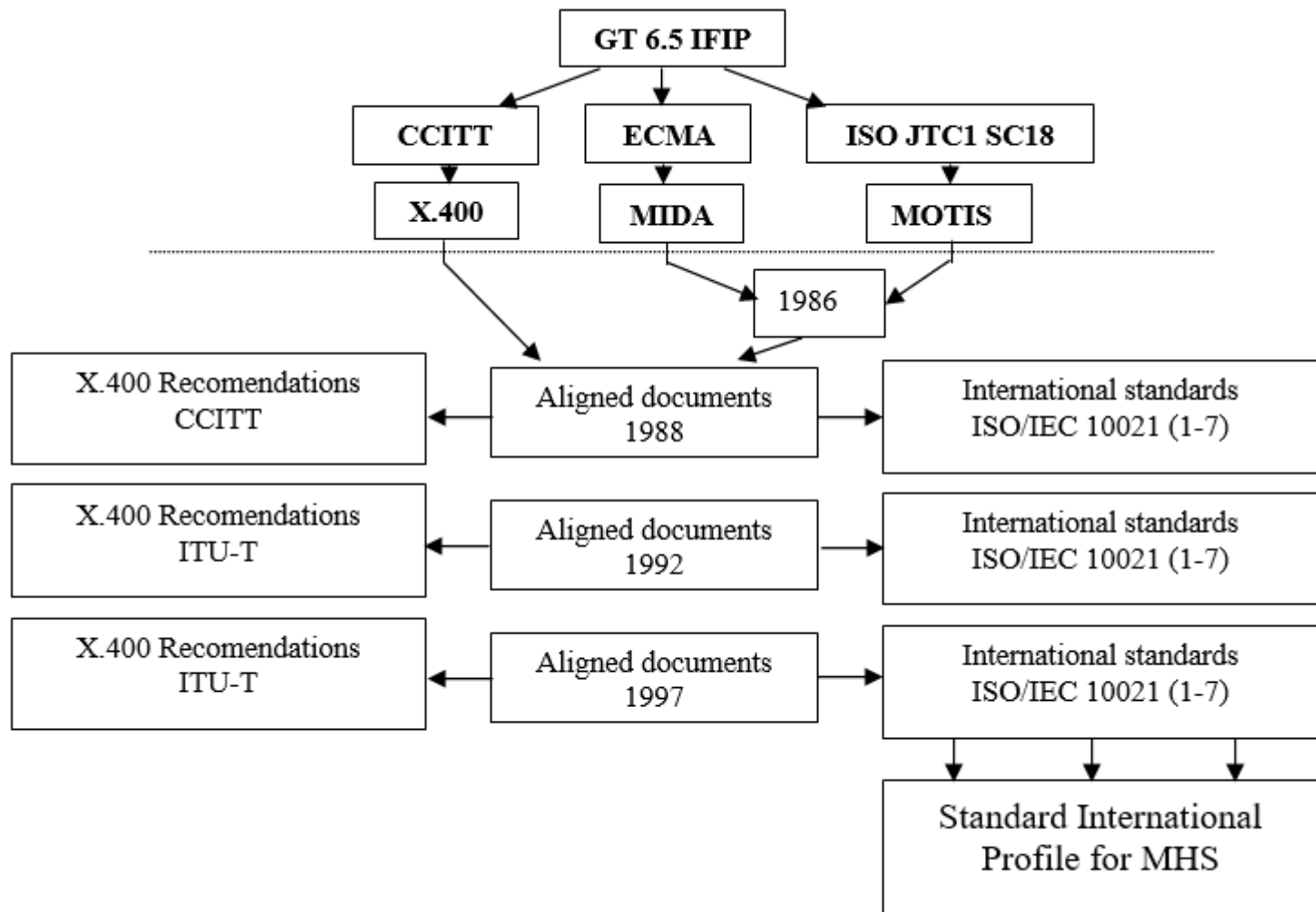
2023

Francisco Almeida – SAM CNS Officer

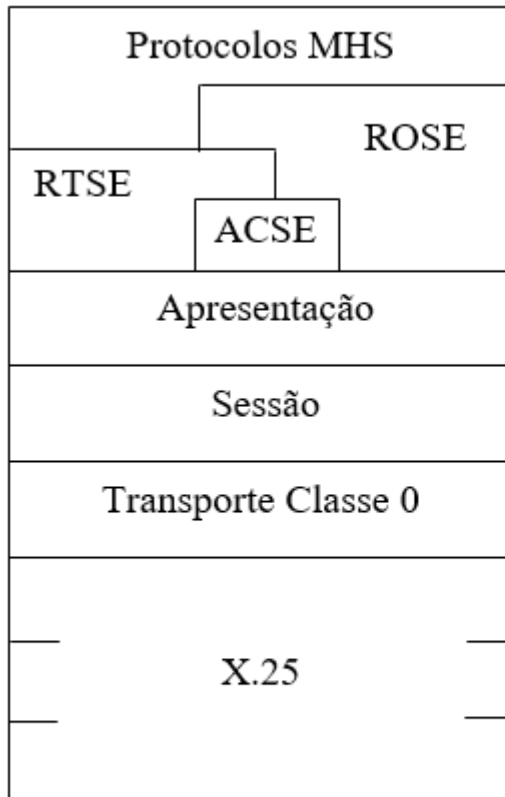
X.400 x SMTP

- ▶ X.400:
 - ▶ Most succinct message format
 - ▶ can restrict the topology of the backbone
 - ▶ better notifications
 - ▶ closely related to X.435, the current EDI standard
 - ▶ Closer to X.500, which offers a more efficient directory service than LDAP
- ▶ SMTP:
 - ▶ Simpler to implement and maintain
 - ▶ It has the "impulse" of Internet
 - ▶ It is more flexible and adaptable

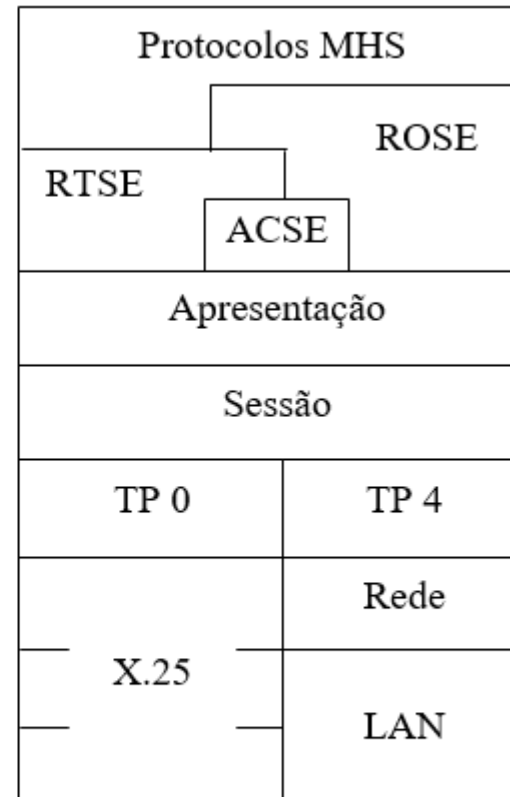
X.400/MOTIS



MHS – Layered architecture



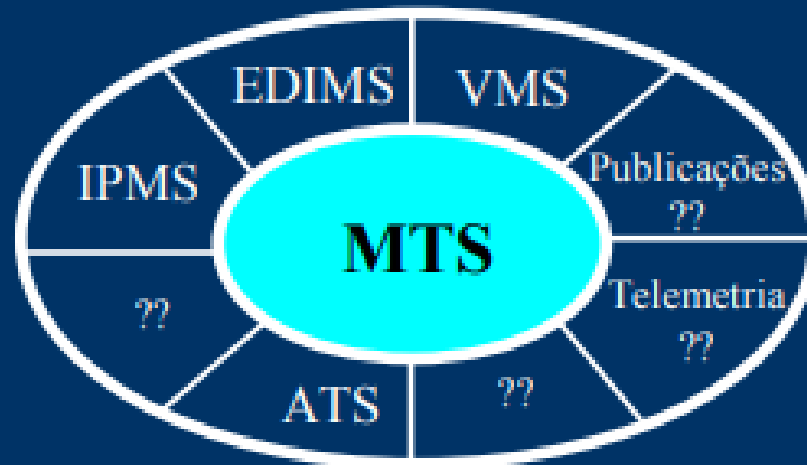
(a)
CCITT 1988



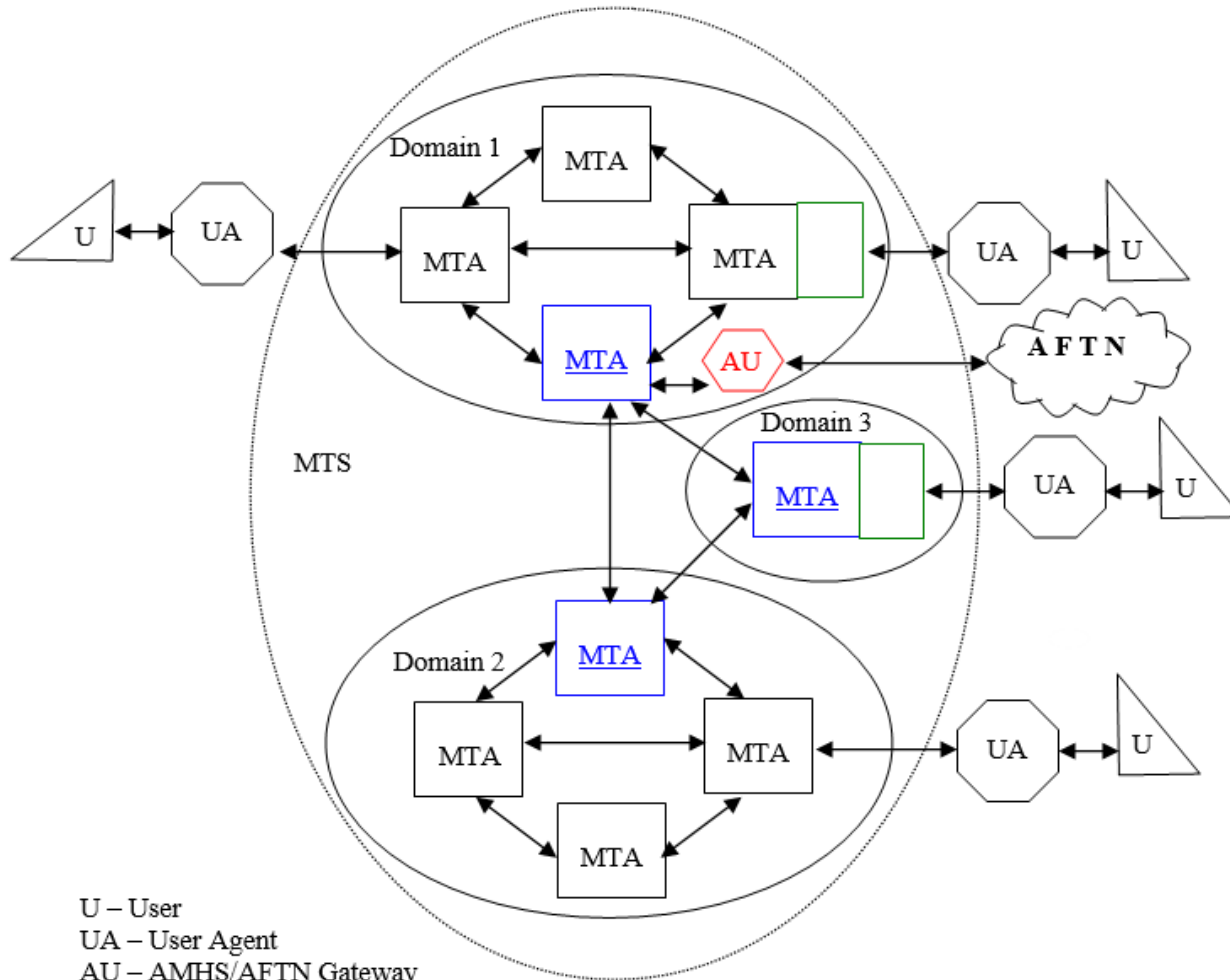
(b)
MOTIS/NIST 1988

MHS Services

- ▶ MHS standards include specifications for a number of services for users:
 - ▶ Message Transfer Service (MTS)
 - ▶ Interpersonal Message Service (IPM)
 - ▶ Electronic Data Interchange Messaging Service (EDI)
 - ▶ Other services

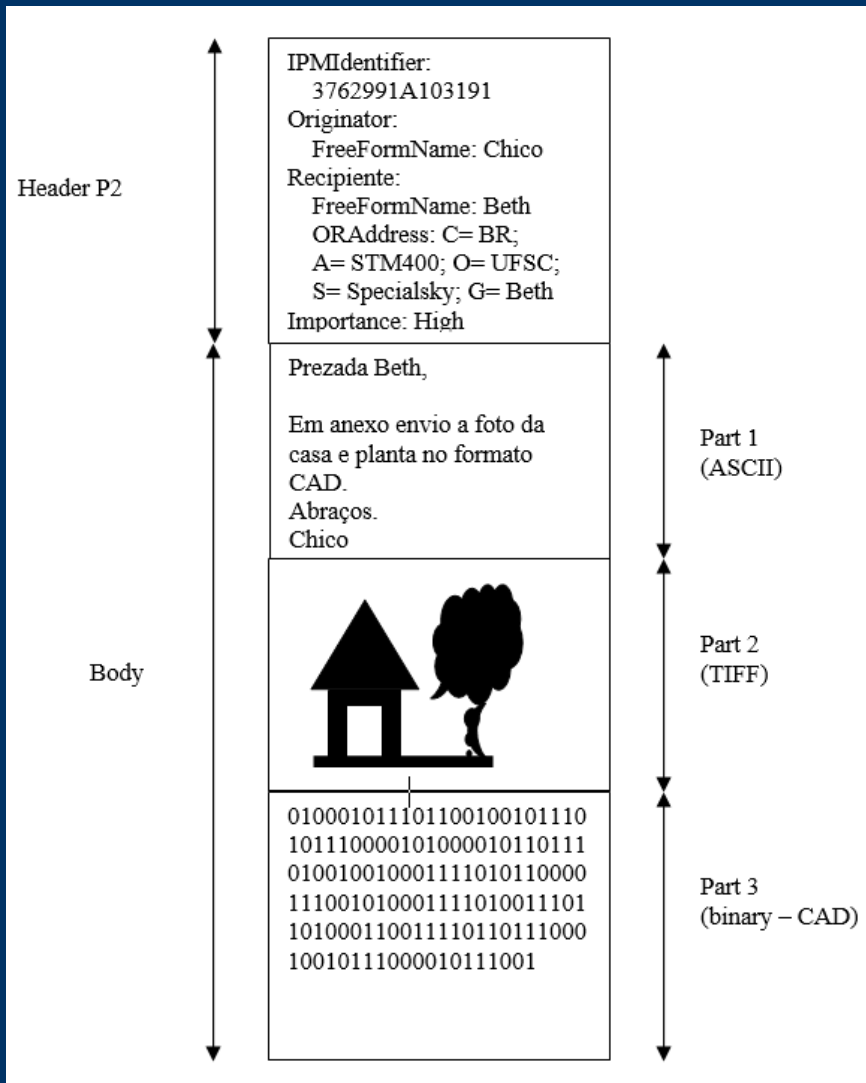


AMHS Functional Model

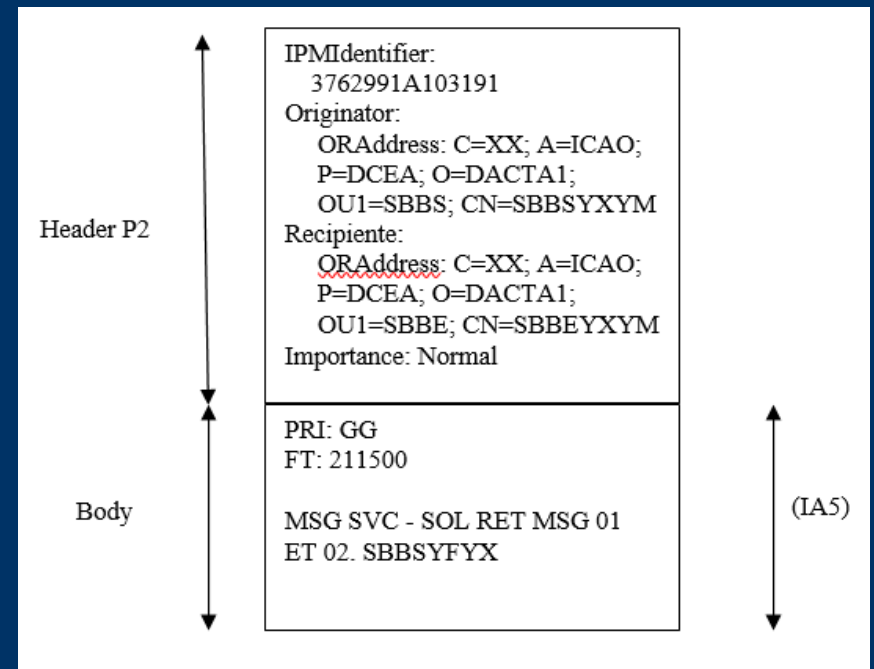


- U – User
- UA – User Agent
- AU – AMHS/AFTN Gateway
- MS – Message Store
- MTA – Message Transfer Agent
- MTA – Border MTA
- MTS – Message Transfer Service

Information Model

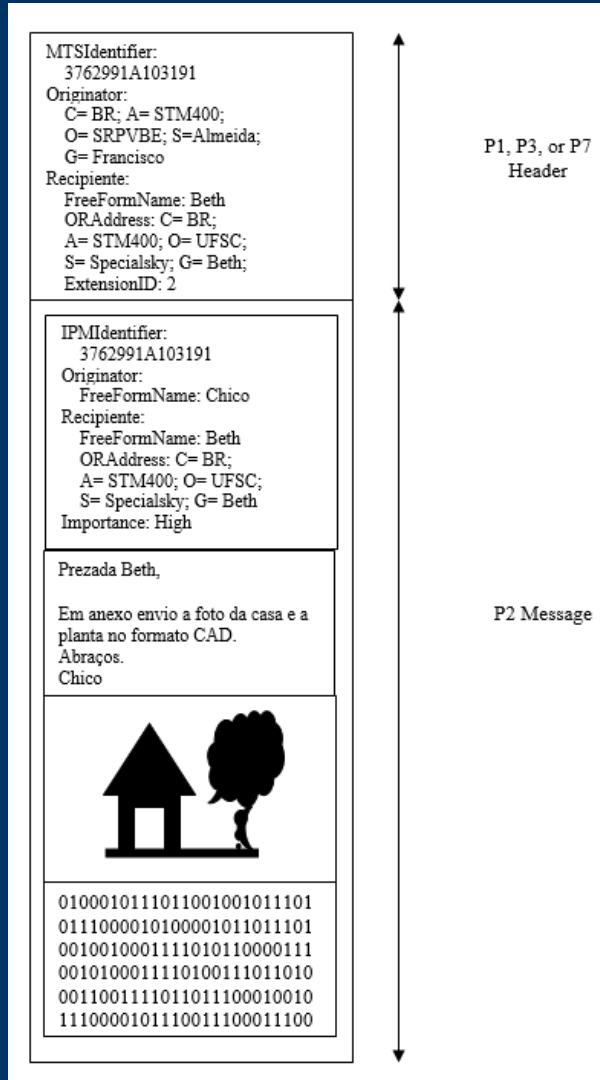


MHS IPM (P2)

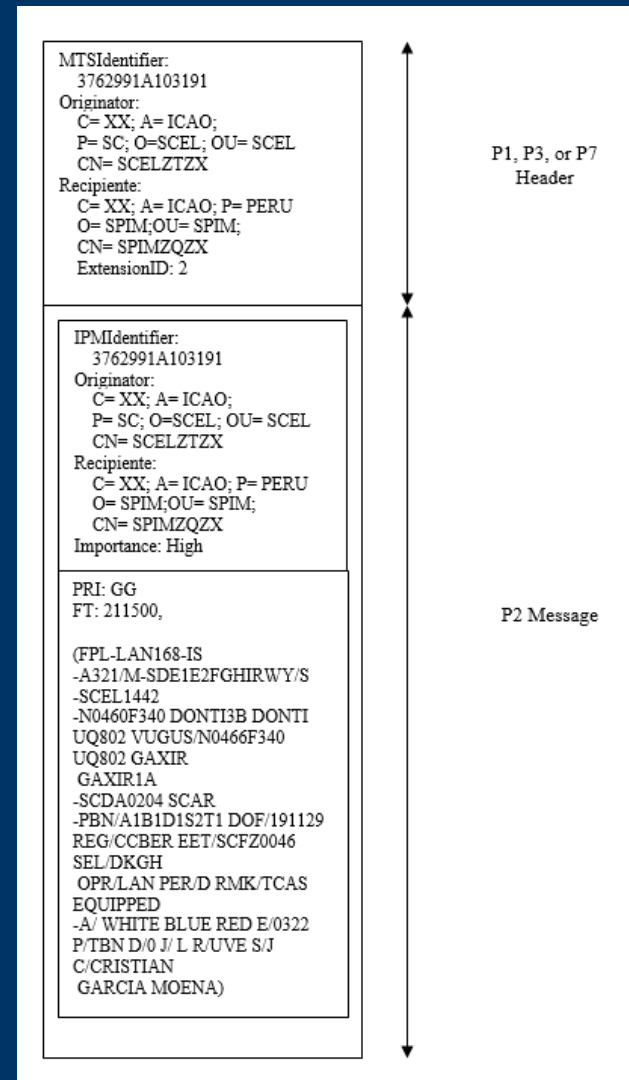


AMHS IPM (P2)

Information Model

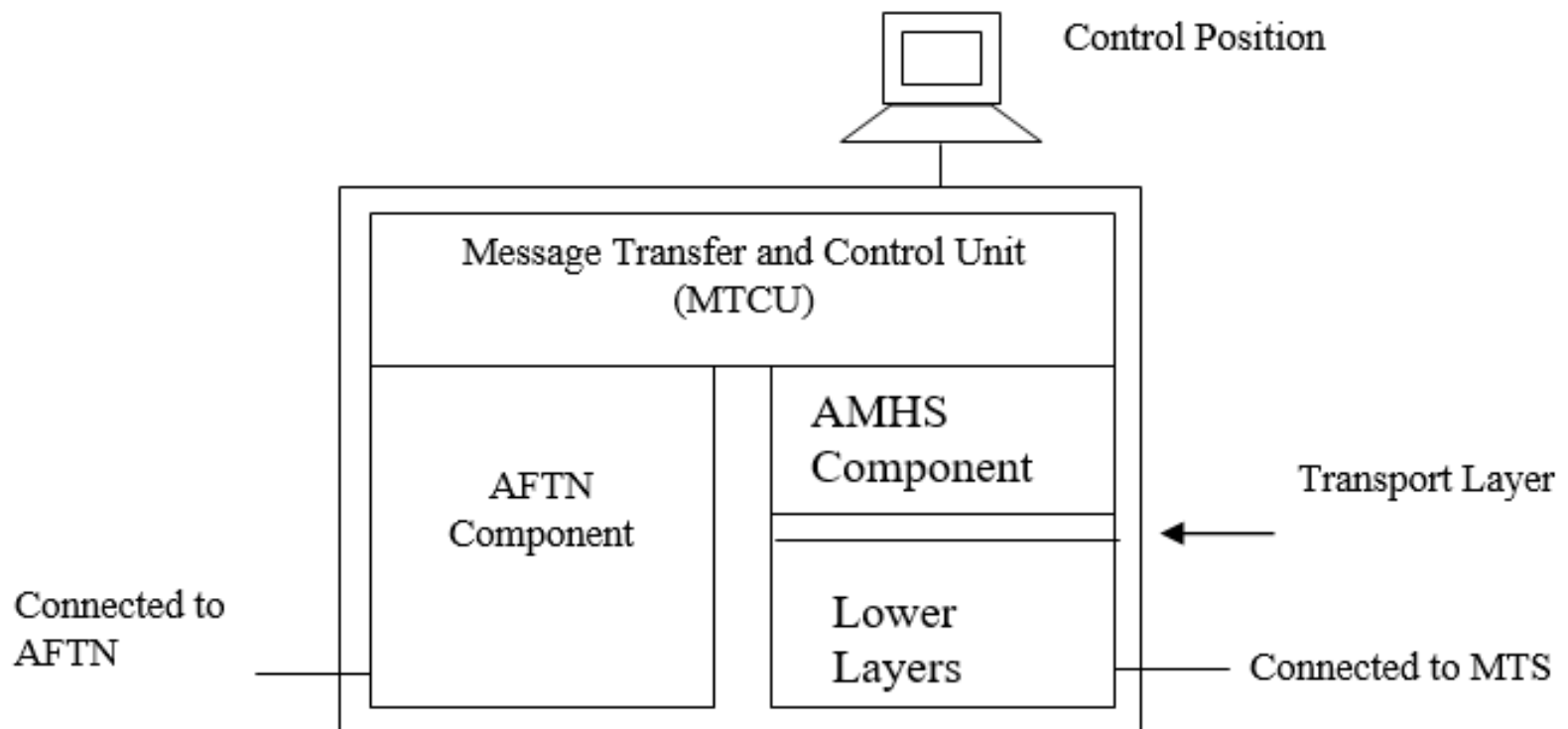


MHS



AMHS

Gateway AFTN/AMHS

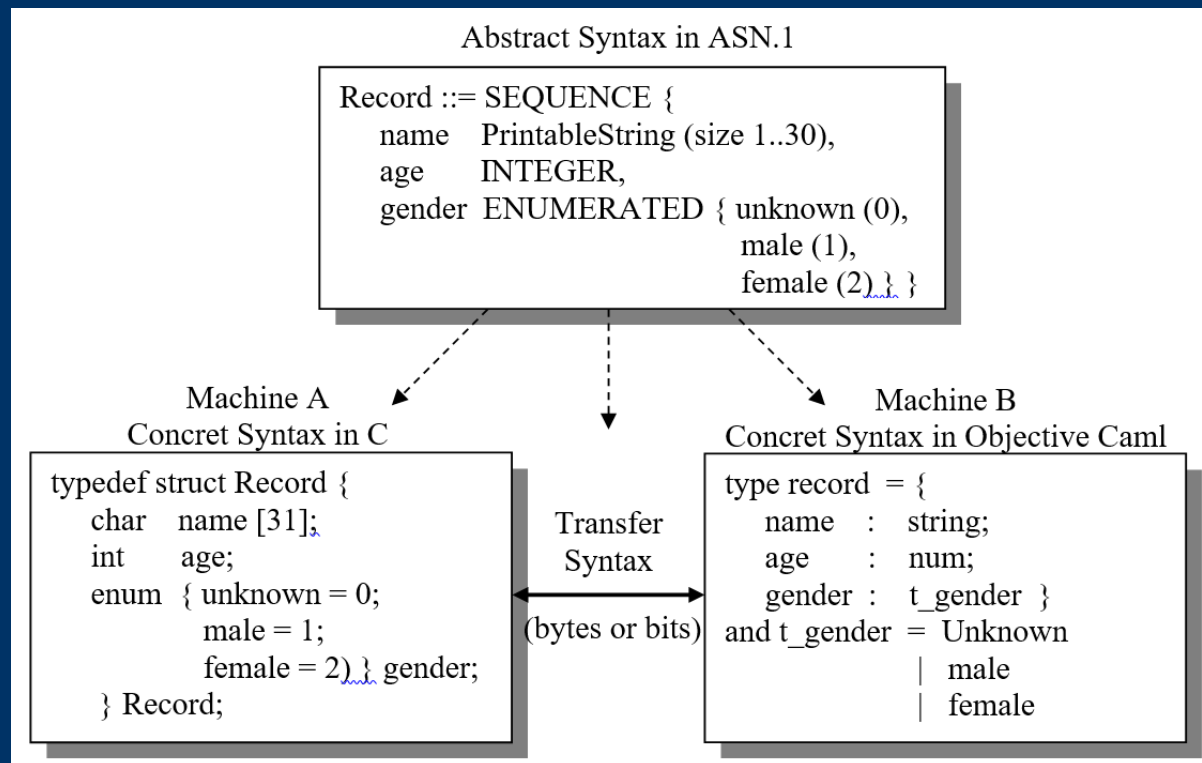


Protocols

- ▶ "A well-defined set of messages (bit pattern), each with a definite meaning (semantics), along with rules governing how and when a transmission should be executed."
- ▶ Two widely used possibilities:
 - ▶ **Character-based specification:** The protocol is defined as a series of lines of ASCII-encoded text; and
 - ▶ **Bit-based specification (binary):** The protocol is defined as a string of bit octets.

Syntaxes

- ▶ Concrete Syntax
- ▶ Abstract Syntax
- ▶ Transfer Syntax



Abstract Syntax Notation 1 (ASN.1)

- ▶ Standard Notation
- ▶ Define complex data structures
- ▶ Developed for the X.400 Protocol
- ▶ Used to specify other protocols
 - ▶ X.500
 - ▶ ISDN
 - ▶ **SNMP**
- ▶ Used for the specification of the ATN (Aeronautical Telecommunication Network) protocols

ASN.1 Type Classes

- ▶ Universal
- ▶ Wide application
- ▶ Context-specific
- ▶ Private

Each type is distinguished by a label, which specifies the class of the type and identifies the type particularly. For example, UNIVERSAL 4 refers to OctetString, which is of the UNIVERSAL class and has ID 4 within that class.

Personnel Record

- ▶ Name: John P. Smith
- ▶ Title: Director
- ▶ Employee Number: 51
- ▶ Date of Hire: 17 September 1971
- ▶ Name of Spouse: Mary T. Smith
- ▶ Number of Child: 2
- ▶ Child Information
- ▶ Name: Ralph T. Smith
- ▶ Date of Birth: 11 November 1957
- ▶ Child Information
- ▶ Name: Susan B. Jones
- ▶ Date of Birth: 17 July 1959

Formal Description of the Personnel Record

```
PersonnelRecord ::= [APPLICATION 0] IMPLICIT SET {  
    Name,  
    title [0] IA5String,  
    EmployeeNumber,  
    dateOfHire [1] Date,  
    nameOfSpouse [2] Name,  
    [3] IMPLICIT SEQUENCE OF ChildInformation DEFAULT {}}
```

```
ChildInformation ::= SET {  
    Name,  
    dateOfBirth [0] Date}
```

```
Name ::= [APPLICATION 1] IMPLICIT SEQUENCE {  
    givenName IA5String,  
    initial IA5String,  
    FamilyName IA5String}
```

```
EmployeeNumber ::= [APPLICATION 2] IMPLICIT INTEGER
```

```
Date ::= [APPLICATION 3] IMPLICIT IA5String -- YYYYMMDD
```

Formal Description of the Personnel Record

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PersonnelRecord ::= [APPLICATION 0] IMPLICIT SET {  
    Name,  
    title [0] IA5String,  
    EmployeeNumber,  
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ChildInformation ::= SET {  
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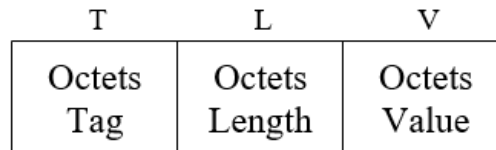
```
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    FamilyName IA5String}
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EmployeeNumber ::= [APPLICATION 2] IMPLICIT INTEGER
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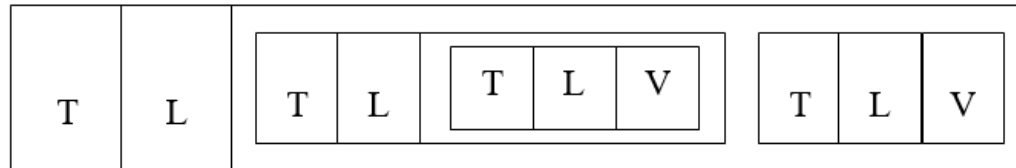
```
Date ::= [APPLICATION 3] IMPLICIT IA5String -- YYYYMMDD
```

Basic Encoding Rules

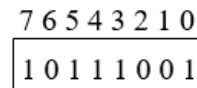
The Basic Encoding Rules (BER) transfer syntax is always in the format of a TLV triplet (Type, Length and Value) also expressed as $\langle \text{Tag, Length, Value} \rangle$. All fields T, L, and V are series of octets. The field V can have in itself another triplet T, L and V, if it is a constructed type, see figure (b).



(a) Triplet TLV



(b) Principle of recursion



(c) Bits weight

Basic Encoding Rules

